

CONTROL CHIP

Play at the beginning of your activation of selected unit.
Selected unit get 1 bonus Action. This action can be attack, move action, or guard action.



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MEDIC DIANA

Play as a 1 action of a selected unit.
Remove all wound tokens from the selected unit.



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TACTICAL PROGRAM

Play as a 1 action of selected unit.
Put guard token on a CYBER-TRONIK unit, which is in a range of view of selected unit and has lower rank than selected unit.



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ARMOR UPGRADE

Play before an attack of enemy unit on your selected unit.
Your selected unit get Armor 1 until the end of your next phase.



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